The Standard Template Library Applications Lecture 36 Section 10.5

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1 The stack Class





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- An adaptor class uses a container class.
- We may construct a stack in any of the following ways.

Ways to Construct a Stack

```
#include <stack>
int main()
{
    stack<int> s1;
    stack<int, vector<int>> s2;
    stack<int, deque<int>> s3;
    stack<int, list<int>> s4;
}
```

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• The stack class has the following member functions (besides the fundamental four).

```
stack Member Functions
bool empty() const;
int size() const;
T& top();
void push(const T& value);
void pop();
```

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- A map is an associative list.
- Each member has
 - A key.
 - A value.
- The key must be unique for that member.
- The value is accessed through the key, by matching the key.
- This sounds like a hash table.

• Suppose we want to store a list of students and their declared majors.

Name	Major
John	Mathematics
Tim	Computer Science
Betty	Chemistry
Ann	Mathematics

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• If we intend to locate members by name, then

- The name is the key
- The major is the value.
- We construct the (empty) map:

Construct a map

#include <map>
map<string, string> major;

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• To add the data, we may use the subscript operator:

Initialize the map

<pre>major["Andy"] = "Mathematic</pre>	:s";
<pre>major["Betty"] = "Computer</pre>	Science";
<pre>major["Chuck"] = "Chemistry</pre>	·";
<pre>major["Debbie"] = "Mathemat</pre>	ics";

- To find "John", we use the find() function.
- It returns an iterator to John's location in the map.

Search the map

```
map<string, string>::iterator it;
it = major.find("Andy");
```

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• The data members first and second store the key and the value.

Print the map map<string, string>::iterator it; for (it = major.begin(); it != major.end(); it++) cout << it->first << " is majoring in " << it->second << endl;</pre>

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The stack Class





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Assignment

• Read Sections 9.7 - 9.8.

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